<u>Personal, Social and Emotional</u> <u>Development</u>

Encourage class routines and code of conduct.

Reinforce school values and new school value-Honesty.

Self-awareness – share their ideas and interest with others.

Independence – can work with others.

Confidence - to talk to others.

Communication - listen and respond.

Express feelings -show pride in achievements.

Manage feelings and behaviour – show care and concern for others.

Understand how others feel – show awareness of how their actions impact on others.

Build friendships –seek others to share experiences.

Work together – be considerate to the needs of others.

Use language - co-operate.

Communication –listen to others, speak to peers and adults and respond. Reflect on experiences.

Mathematics

To be able to recite numbers to 10-20 Exploring numbers 1-5.

Shapes-Focus on properties of shapes My Day-Ordering Events of the Day Length and Height- Long, short, tall and comparing lengths.

Understanding the World

Where do crazy critters live?

How many legs has an insect got?

Make a crazy critter bug house.

Using IT to find out about crazy critters-CBeebies.

Look at the differences and similarities between crazy critters. Finding crazy critters-outdoors.

Life cycle of a butterfly-watch them change from a caterpillar to a butterfly.

Where do I live?

What do I live in? Look at Google Earth.

How have toys changed?

Physical Development

To further develop fine and gross motor skills using a selection of equipment in PE and through indoor and outdoor play.

Run skilfully and negotiates space, adjust speed or direction to avoid obstacles.

Stand momentarily on one foot when shown.

Move freely and with pleasure and confidence in a range of ways, such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping.

Pencil grip-holds writing tool with a mature grip-flip and nip. Control of writing tools and equipment-size of letters when copying or writing/writing pattern.

Can copy/write some letters, e.g., letters from their name.

Self-care-dressing and undressing.

Safety- follow rules-PE.

Keeping healthy- Importance of exercise.

Language of movement – dynamics of how movement is formed.

Dough Disco and Squiggle while you Wiggle.



Expressive Arts and Design

Being Imaginative

Experiment- explore media and materials freely.

Represent Ideas-initiate own ideas.

Recreate-familiar experiences.

Expression- of feelings and ideas.

Communicate- ideas and thoughts.

Art

Observation-Look closely at the world-objects, artefacts. Communication-talk about colours, shapes and textures.

Aesthetic Experiences

Respond to creative and aesthetic experiences showing pleasure and enjoyment.

Physical skill

Manipulate and control a range of tools.

Evaluation-talk about their work/work of others, say what they like and dislike and why.

Communication and Language

To further develop listening and attention skills at different times and places in class and around school.

Carpet rules – particularly at key learning times.

Listen - Listen to stories with enjoyment.

Respond-to comments.

Communication-talk about familiar events.

Respond to-questions.

Respond to and answer questions - ideas.

Speaking – use sentences-detail.

Vocabulary – understand the meaning of new words.

Questions – ask and answer questions.

Clarify Thinking - share thinking.

Narrative-use language of stories to imagine.

Literacy

Early phonics - Little Wandle

Comprehension – Listens attentively to a story.

Hold a book correctly and turns pages.

Recognise front and back cover.

Use pictures as clues.

Talk about the characters and events.

Retell a narrative in the correct order.

Sequence a simple story.

Emergent writing.

Makes marks and drawings using increasing control.

Uses some recognisable letters and symbols.

Composition - Use talk to organise,

sequence and clarify thinking.

Understands that thoughts can be written down.

Have their own ideas and reasons for writing/making marks.

Class Nursery

Can you help?

Talk about our topic and do own research – books, computers, visits.