

English

Traditional Tales with a Twist

Reading- Apply phonic knowledge and skills to read words until automatic decoding has become embedded and reading is fluent. Listen to a range of texts at a level beyond that at which they can read independently including stories. Activate prior knowledge and raising questions e.g. *what do we know?* Make contributions in whole class and group discussion. Give opinions and supporting with reasons. Make personal reading choices and give reasons for choices. Make inferences about characters and events using evidence from the text. Read aloud books closely matched to their improving phonic knowledge, sounding out unfamiliar words accurately, automatically and without undue hesitation. Sequence and discuss the main events in instructions. Read a range of non-fiction texts including instructions. Make contributions in whole class and group discussion. Listen and responding to contributions from others.

Writing-

Say, write and punctuate simple and compound sentences using the connectives *and*, *but* and *or*. Select, generate and effectively use verbs. Use past tense for narrative. Plan and discuss what to write about e.g. *story mapping*, *collecting new vocabulary*, *key words and ideas*. Use specific text type features to write for a range of audiences and purposes e.g. *to entertain*. Write about fictional events. Proofread to check for errors in spelling, grammar and punctuation.

Geography

Seasonal and daily weather patterns Use basic geographical vocabulary to refer to Recognise simple features on maps e.g. buildings, roads and fields. Use a range of maps (including picture maps) at different scales to locate land and sea.

Recognise landmarks and basic human features on aerial photos. Recognise key physical features and key human features. Use simple fieldwork techniques such as observation and identification to study the geography of the school and its grounds as well as the key human and physical features of its surrounding environment.

Mathematics

Read and write numbers to 100 in figures and words. Count on and back in 1s from any one or two-digit number. Count on and back in multiples of 2, 5 and 10. Recognise the place value of each digit in a two-digit number (tens, ones). Identify, represent and estimate numbers using different representations, including the number line. Compare and order numbers from 0 up to 100; use and = signs. Find 1 or 10 more or less than a given number. Round numbers to at least 100 to the nearest 10. Identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line. Identify 2-D shapes on the surface of 3-D shapes, describe the properties of 3-D shapes, including the number of edges, vertices and faces. Understand multiplication as repeated addition. Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.

Science

Explore and compare the differences between things that are living, dead, and things that have never been alive. Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. Identify and name a variety of plants and animals in their habitats, including micro-habitats. Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food

Design Technology

Explore existing products and investigate how they have been made. Decide how existing products do/do not achieve their purpose Use drawings to record ideas as they are developed. Talk about their design as they develop and identify good and bad points. Note changes made during the making process as annotation to plans/drawings Select materials from a limited range that will meet the design criteria. Select and name the tools needed to work the materials Discuss how closely their finished product meets

Year 2

Autumn 2 2021

ICT

Describe the main features of impressionist art. Use 2Paint a Picture to create art based upon this style. Explain what pointillism is. Describe the main features of Piet Mondrian's work. use 2Paint a Picture to create art by repeating patterns in a variety of ways. Describe surrealist art.

PSHE-Relationships
Values- Confidence

PE

Yoga
Piggy in the middle core task

RE Christianity-Jesus

What makes us go wow or think hard?

Can you help?

Can you help your child:-

- Read regularly at home
- Helping with their homework
- Practise counting in 2s,5s,10s